

2020 Frankfort Booster Club Winter League

| | NG North | NG South | South Gym | |
|---------------------|----------|------------|------------|------------|
| February 8th | 8:00 | B10 VS B1 | B15 VS B22 | |
| | 8:50 | B3 VS B6 | G17 VS G14 | |
| | 9:40 | B5 VS B2 | B19 VS B16 | |
| | 10:30 | B11 VS B9 | G12 VS G19 | |
| | 11:20 | B7 VS B4 | B13 VS B14 | |
| | 12:10 | B8 VS B12 | G13 VS G11 | |
| | 1:00 | G16 VS G18 | | B20 VS B21 |
| | 1:50 | B17 VS B18 | | G20 VS G15 |

| | NG North | NG South | South Gym | |
|----------------------|------------|-------------|------------|------------|
| February 15th | 8:00 | B12 VS B6 | G14 VS G12 | |
| | 8:50 | B3* VS B8 | B20 VS B15 | |
| | 9:40 | B4 VS B1 | G13 V G15 | |
| | 10:30 | B10* VS B3* | B21 VS B14 | |
| | 11:20 | B2 VS B9 | G11 VS G18 | |
| | 12:10 | B11 VS B10* | B22 VS B17 | |
| | 1:00 | EMPTY | | G17 VS G16 |
| | 1:50 | G20 VS G19 | | B18 VS B19 |
| 2:40 | B16 VS B13 | | EMPTY | |

| | NG North | NG South | South Gym | |
|----------------------|------------|------------|------------|------------|
| February 22nd | 8:00 | B6 VS B8 | B17 VS B15 | |
| | 8:50 | B7 VS B2 | G16 VS G14 | |
| | 9:40 | B3 VS B12 | B22 VS B16 | |
| | 10:30 | B1 VS B11 | G13 VS G18 | |
| | 11:20 | B4 VS B9 | B14 VS B19 | |
| | 12:10 | B5 VS B10 | G12 VS G19 | |
| | 1:00 | EMPTY | | B21 VS B13 |
| | 1:50 | B20 VS B18 | | G20 VS G11 |
| 2:40 | G17 VS G15 | | EMPTY | |

| | NG North | NG South | South Gym | |
|----------------------|----------|------------|------------|------------|
| February 29th | 8:00 | B5 VS B4* | G19 VS G14 | |
| | 8:50 | B3 VS B7 | B15 VS B18 | |
| | 9:40 | B4* VS B11 | G15 VS G18 | |
| | 10:30 | B9 VS B12 | B14 VS B16 | |
| | 11:20 | B2 VS B8 | G11 VS G17 | |
| | 12:10 | B1 VS B6 | B17 VS B20 | |
| | 1:00 | B22 VS B13 | | G20 VS G13 |
| | 1:50 | G16 VS G12 | | B19 VS B21 |

***THERE ARE A COUPLE OF INSTANCES WHERE A TEAM MAY PLAY MORE THAN ONE GAME PER DAY.**

NOTICE

**2 MINUTES BETWEEN GAMES / 2 MINUTE HALF TIME / ALL TIME OUTS ARE 30 SECONDS IN LENGTH
RUNNING CLOCK EXCEPT FOR THE LAST 2 MINUTES OF THE GAME (ASSUMING 10PT OR LESS DIFF.)**